Study Guideline for MS Final Exam on Algorithm (CS456)

Text: "Algorithm Design" by Jon Kleinberg & ' Eva Tardos, Addison Wesley, 2006

Research Article: Adel Hlaoui, Shengrui Wang, "A New Algorithm for Inexact Graph Matching," icpr, vol. 4, pp.40180, 16th International Conference on Pattern Recognition (ICPR'02) - Volume 4, 2002

Material: Chapters 1 – 9

- 1. Understanding basic concepts, properties of flow graph, recurrence relation, dynamic programming, divide and conquer, the matrix, etc
- 2. Be able to give your best argument on whether certain statements related to graph, time complexity, max flow, divide and conquer, dynamic programming. NP-completeness. You must either prove or disapprove (with counter example).
- 3. Understand how algorithms work and be able to illustrate with results as well as intermediate steps. Examples of algorithms: counting inversion, closest pair of points, weighted interval scheduling, knapsack, sequence alignment, max flow/min cut (Ford-Fulkerson & capacity scaling), bipartite matching, edge-disjoint path, network connectivity, circulation with demands, survey design, image segmentation, project selection, baseball elimination,
- 4. Design simple algorithms by using dynamic programming, divide and conquer, or applying graph algorithms such as max flow.
- 5. Summarize the research article.